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# OKINAMA III E-TOURNAMENT MORLD SERIES

**NOVEMBER 20th - NOV 26th** 

KATA - KUMITE - KIHON CREATIVITY - PARA DIRECT E-CHALLENGE

RULES & REGULATIONS







(INDIVIDUAL | TEAM
TEAM DUO | CREATIVITY)

E-KUMITE E-KIHON



# **Table of Contents**

1. INTRODUCTION	3
2. AWARDS AND SPONSORSHIP	4
3. PARTICIPATION FEE AND PAYMENT	5
4. TOURNAMENT CATEGORIES	5
5. E-TOURNAMENT SYSTEM	8
6. GENERAL RULES	10
6.1. VIDEO REQUIREMENTS	10
6.2. TOURNAMENT SCHEDULE UTC TIME	12
6.3. CUSTOM REFERRING SYSTEMS	13
6.4. SCORING AND JUDGING	13
6.5. RANKING POINTS SYSTEM	14
7. REGISTRATION	15
8. PARA KARATE RULES	17
9. KATA RULES	18
10. KUMITE RULES	20
11. KIHON RULES	21
12. APPENDIX A : KATA LIST	22
13. APPENDIX B: NEW SCORING	2
CONTACT AND SUPPORT	
CONTACT AND SUFFURT	24











#### 1. Introduction

Sportdata has introduced a new way of online sport competitions called "eTournament". eTournaments completely transform the way of competing in Martial Arts Tournaments. Unlike traditional tournaments, eTournaments makes competing simpler, easier, and cost effective. Join from any place on this planet, without travel and accommodation costs. Compete against professional and amateur athletes from all around the world and improve your skills.

OKINAWA E-TOURNAMENT WORLD SERIES is one of the best e-Tournaments in the world, with creative ideas and professional rules, this year we decided to continue our challenge despite the difficult current situation related to the spread of Corona virus, and we make some changes in our rules and organization system to give you the best conditions, with new categories and new awards system; you will really enjoy to compete against the other opponents from all around the world.







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# 2. Awards and Sponsorship:

RESULT	LESS THAN 8 PARTICIPANTS	FROM 9 TO 16 PARTICIPANTS	FROM 17 TO 24 PARTICIPANTS	MORE THAN 24 PARTICIPANTS
1 <sup>st</sup> PLACE	30% discount	20 € + 30% discount	30 € + 40% discount	50 € + 40% discount
2 <sup>nd</sup> PLACE	20% discount	20% discount	20 € + 30% discount	30 € + 30% discount
3 <sup>rd</sup> PLACES	10% discount	10% discount	10 € + 20% discount	20 € + 20% discount

- \* The best club will receive 100 € (if the number of participants in the same event exceed 200);
- \* The best club will receive 150 € (if the number of participants in the same event exceed 300);
- \* All participants will get ranking points (only in the sportdata ranking categories);
- \* All participants, coaches and referees will receive certificates of participation;
- \* All participants will get **10% discount** from our official sponsor <u>DAX-SPORTS</u> and <u>TOKAIDO</u>;
- \* The top 4 athletes of each category will be invited to participate in the next OKINAWA event for **20%** discount after contacting the event manager (Only for individual categories that exceeded 8 participants in the previous event).

Our new official sponsor is the famous and specialized international brand With several choices of KARATE equipment and sports clothing.













#### 3. PARTICIPATION FEE AND PAYMENT:

CATEGORY	PRICE
E-KUMITE	
E-KATA BEGINNER	
E-KIHON	
E-KATA PARA KARATE	06
E-KATA PRO INDIVIDUAL AND CREATIVITY	<b>9</b> €
E-KATA TEAM DUO	
E-KATA TEAM	
E-KATA TEAM	

- \* All payments are allowed by PayPal only;
- \* If you don't have possibility to pay with PayPal please contact us so we can find better solutions for you;
- \* No refunds after payment;

# 4. Tournament categories

- The tournaments will be carried out in different categories/division, separated by age and sex (Except some categories).
- The number of entries per categories is not limited.
- Categories may be split or merged if needed (In this case the Ranking Point System will not be activated).





# OKINAWA E-TOURNAMENT WORLD SERIES 2021

E-KATA

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CATEGORIES	FEMALE	MALE	
E-KATA PARA	BLIND/VISUALLY IMPAIRED FEMALE	BLIND/VISUALLY IMPAIRED MALE	
	INTELLECTUALLY IMPAIRED FEMALE	INTELLECTUALLY IMPAIRED MALE	
KARATE	PARA-KARATE - WHEELCHAIR KATA FEMALE	PARA-KARATE - WHEELCHAIR KATA MALE	
	E-KATA GIRLS U8 WHITE TO ORANGE BELT (2 KATA OR MORE)	E-KATA BOYS U8 WHITE TO ORANGE BELT (2 KATA OR MORE)	
E-KATA	E-KATA GIRLS U10 WHITE TO ORANGE BELT (2 KATA OR MORE)	E-KATA BOYS U10 WHITE TO ORANGE BELT (2 KATA OR MORE)	
BEGINNER	E-KATA GIRLS U12 WHITE TO ORANGE BELT (2 KATA OR MORE)	E-KATA BOYS U12 WHITE TO ORANGE BELT (2 KATA OR MORE)	
	E-KATA GIRLS U14 WHITE TO ORANGE BELT (2 KATA OR MORE)	E-KATA BOYS U14 WHITE TO ORANGE BELT (2 KATA OR MORE)	
	E-KATA INDIVIDUAL FEMALE MASTERS A (DIFFERENT KATA EACH ROUND)	E-KATA INDIVIDUAL MALE MASTERS A (DIFFERENT KATA EACH ROUND)	
	E-KATA INDIVIDUAL FEMALE MASTERS B (DIFFERENT KATA EACH ROUND)	E-KATA INDIVIDUAL MALE MASTERS B (DIFFERENT KATA EACH ROUND)	
	E-KATA INDIVIDUAL FEMALE MASTERS C (DIFFERENT KATA EACH ROUND)	E-KATA INDIVIDUAL MALE MASTERS C (DIFFERENT KATA EACH ROUND)	
	E-KATA INDIVIDUAL FEMALE SENIORS (DIFFERENT KATA EACH ROUND)	E-KATA INDIVIDUAL MALE SENIORS (DIFFERENT KATA EACH ROUND)	
	E-KATA INDIVIDUAL FEMALE U6 (3 KATA OR MORE)	E-KATA INDIVIDUAL MALE U6 (3 KATA OR MORE)	
	E-KATA INDIVIDUAL FEMALE U8 (3 KATA OR MORE)	E-KATA INDIVIDUAL MALE U8 (3 KATA OR MORE)	
E KATA DDO	E-KATA INDIVIDUAL FEMALE U10 (3 KATA OR MORE)	E-KATA INDIVIDUAL MALE U10 (3 KATA OR MORE)	
E-KATA PRO	E-KATA INDIVIDUAL FEMALE U11 (3 KATA OR MORE)	E-KATA INDIVIDUAL MALE U11 (3 KATA OR MORE)	
INDIVIDUAL	E-KATA INDIVIDUAL FEMALE U12 (3 KATA OR MORE)	E-KATA INDIVIDUAL MALE U12 (3 KATA OR MORE)	
	E-KATA INDIVIDUAL FEMALE U13 (DIFFERENT KATA EACH ROUND)	E-KATA INDIVIDUAL MALE U13 (DIFFERENT KATA EACH ROUND)	
	E-KATA INDIVIDUAL FEMALE U14 (DIFFERENT KATA EACH ROUND)	E-KATA INDIVIDUAL MALE U14 (DIFFERENT KATA EACH ROUND)	
	E-KATA INDIVIDUAL FEMALE U15 (DIFFERENT KATA EACH ROUND)	E-KATA INDIVIDUAL MALE U15 (DIFFERENT KATA EACH ROUND)	
	E-KATA INDIVIDUAL FEMALE U16 (DIFFERENT KATA EACH ROUND)	E-KATA INDIVIDUAL MALE U16 (DIFFERENT KATA EACH ROUND)	
	E-KATA INDIVIDUAL FEMALE U17 (DIFFERENT KATA EACH ROUND)	E-KATA INDIVIDUAL MALE U17 (DIFFERENT KATA EACH ROUND)	
	E-KATA INDIVIDUAL FEMALE U18 (DIFFERENT KATA EACH ROUND)	E-KATA INDIVIDUAL MALE U18 (DIFFERENT KATA EACH ROUND)	
	E-KATA INDIVIDUAL FEMALE U21 (DIFFERENT KATA EACH ROUND)	E-KATA INDIVIDUAL MALE U21 (DIFFERENT KATA EACH ROUND)	
E-KATA	E-KATA CREATIVITY I		
CREATIVITY	E-KATA CREATIVITY INDIVIDUAL MIX U18 E-KATA CREATIVITY INDIVIDUAL MIX OVER18		
		E-KATA TEAM DUO MALE SENIORS (DIFFERENT KATA EACH ROUND)	
	E-KATA TEAM DUO FEMALE SENIORS (DIFFERENT KATA EACH ROUND) E-KATA TEAM DUO FEMALE U 10 (3 KATA OR MORE)	E-KATA TEAM DUO MALE SENIORS (DIFFERENT KATA EACH ROUND)  E-KATA TEAM DUO MALE U 10 (3 KATA OR MORE)	
	E-KATA TEAM DUO FEMALE U 10 (3 KATA OK MORE)	E-KATA TEAM DUO MALE U 12 (3 KATA OR MORE)	
E-KATA	E-KATA TEAM DUO FEMALE U 12 (3 KATA OK MORE)  E-KATA TEAM DUO FEMALE U 14 (DIFFERENT KATA EACH ROUND)	E-KATA TEAM DUO MALE U 14 (DIFFERENT KATA EACH ROUND)	
TEAM DUO	E-KATA TEAM DUO FEMALE U 16 (DIFFERENT KATA EACH ROUND)	E-KATA TEAM DUO MALE U 16 (DIFFERENT KATA EACH ROUND)	
	E-KATA TEAM DUO FEMALE U 21 (DIFFERENT KATA EACH ROUND)	E-KATA TEAM DUO MALE U 21 (DIFFERENT KATA EACH ROUND)	
	E-KATA TEAM DUO MIX		
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# OKINAWA E-TOURNAMENT WORLD SERIES 2021



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E-KUMITE E-KIHON



	E-KATA TEAM DUO MIX U12 (3 KATA OR MORE) E-KATA TEAM DUO MIX U16 (DIFFERENT KATA EACH ROUND)		
E-KATA TEAM DUO MIX OVER 16 (DIFFERENT KATA EACH ROUND)			
	E-KATA TEAM FEMALE SENIORS (DIFFERENT KATA EACH ROUND)	E-KATA TEAM MALE SENIORS (DIFFERENT KATA EACH ROUND)	
E-KATA	E-KATA TEAM FEMALE U12 (3 KATA OR MORE)	E-KATA TEAM MALE U12 (3 KATA OR MORE)	
	E-KATA TEAM FEMALE U14 (DIFFERENT KATA EACH ROUND)	E-KATA TEAM MALE U14 (DIFFERENT KATA EACH ROUND)	
TEAM	E-KATA TEAM FEMALE U16 (DIFFERENT KATA EACH ROUND)	E-KATA TEAM MALE U16 (DIFFERENT KATA EACH ROUND)	
	E-KATA TEAM FEMALE U18 (DIFFERENT KATA EACH ROUND)	E-KATA TEAM MALE U18 (DIFFERENT KATA EACH ROUND)	
	KIHON U7 (		
	KIHON US (	•	
E-KIHON	KIHON U09		
	KIHON U10		
	KIHON U11	•	
	US E-KUMITE FEMALE	U8 E-KUMITE MALE	
	U9 E-KUMITE FEMALE	U9 E-KUMITE MALE	
		U10 E-KUMITE MALE	
	U10 E-KUMITE FEMALE		
	U11 E-KUMITE FEMALE	U11 E-KUMITE MALE	
E-KUMITE	U12 E-KUMITE FEMALE	U12 E-KUMITE MALE	
	U13 E-KUMITE FEMALE	U13 E-KUMITE MALE	
	U14 E-KUMITE FEMALE	U14 E-KUMITE MALE	
	U16 E-KUMITE FEMALE	U16 E-KUMITE MALE	
	U6 E-KUMI	ITE MIXED	

**NB:** In e-Kata beginner level, only the basic KATA 5 Heian (SHOTOKAN) and 5 Pinan (SHITO RYU) and TAYKOKU or GEKISAI (GOJU RYU) should be performed, advanced Kata will not be accepted.







E-KATA

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# 5. E-Tournament system

#### For all categories except E-KATA INDIVIDUAL PRO:

- The Tournament will be carried out in single elimination (KO system) mode (AKA Vs AO);
- The winner of each match will proceed to the next round
- 1st Place will be awarded by the winner of the final match
- 2<sup>nd</sup> Place will be awarded to the other finalist
- 3<sup>rd</sup> Places will be awarded to the competitors who lose in the Semi Final
- 5<sup>th</sup> Places will be awarded to the competitors who lose in the 1/4 Final
- 9<sup>th</sup> Places will be awarded to the competitors who lose in the 1/8 Final
- 17<sup>th</sup> Places will be awarded to the competitors who lose in the 1/16 Final

#### For E-KATA INDIVIDUAL PRO:

The elimination system used for kata is dividing the Competitors (individuals or teams) in equal number groups of eight (with the exceptions explained for less than 11 or more than 96) and for each round reduce the number of Competitors per group to 4 passing on to the next round - until only two groups of Competitors (individual or teams) remains, whereupon the Competitors with the highest score in each of the two respective groups are pitted against each other competing for 1st place (the loser taking 2nd place) and the Competitors having the second highest score in each of the two groups are pitted against the third highest score in the other group to compete for the two 3rd places (bronze finals).

- In the event that there are 3 or less Competitors a single kata is performed to determine 1st through 3rd place.
- With 4 competitors two groups of two are formed for the first round and the two winners meet to compete for 1st while the two losers are placed 3rd.





# OKINAWA E-TOURNAMENT WORLD SERIES 2021

7

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E-KATA

E-KUMITE E-KIHON



- With 5-10 competitors two groups and the three highest scoring of each group go on to medal matches. The group will then follow the normal procedure that the highest scoring Competitor for each group will compete for 1st and 2nd place and number 2 will meet number 3 from the other group and vice versa unless there is only 5 Competitors total in which case the number 3 competitor in the larger group will win his/her 3rd place on bye (walk-over).
- If the number of competitors is 11-24, two groups are formed. After the first kata the 4 top competitors form two groups of four after which the second kata will determine the ranking for the 6 competitors (3 from each group) that will proceed to compete in the third round for the medals in the normal manner.
- If the number of competitors is 25-48, four groups are formed. After the first Kata the top 4 competitors from each group will pass to the second round. In the second round, 16 contestants are divided in 2 groups in 2 Tatami (8 contestants for each group) and the second Kata will be performed. After the second round the 4 best competitors for each group (eight in total) will pass to the third round. In the third round, these 8 contestants are divided into 2 groups (4 contestants for each group) and perform the third kata. After the third round the 3 best competitors of each group will pass to the medal bouts, performing the fourth Kata.

Number of Competitors	Number of groups	Number of Kata performed to win	Competitors in the second round
2	1	1	Zero (No second round)
3	1	1	Zero (No second round)
4	2	2	Medal Bout (only for gold)
5 to 10	2	2	Medal Bout
11 to 24	2	3	8 Competitors
25 to 48	4	4	16 Competitors
49 to 96	8	4	32 Competitors
97 or more	16	5	64 Competitors











#### **6. GENERAL RULES:**

# **6.1. VIDEO REQUIREMENTS:**

Each competitor or team has to record, upload the video on a supported video platform and submit the video URL within the time limit for each round, or upload it just after confirmation of the registration. This gives every competitor the same chance and respects different time zones. In each recording you have to show the Match Image provide on the event page, in order to verify the recording happened in the correct time frame, the Match Code will not be changed during all the tournament.

Please upload your video on a supported video platforms: CodePen, DailyMotion, Deviantart, Facebook, Flickr, GettyImages, Gfycat, Giphy, Hulu, Instagram, Kickstarter, Livestream, Meetup, Reddit, Scribd, Sketchfab, Slideshare, SoundCloud, SpeakerDeck, Spotify, Ted, Twitch, Twitter, Vimeo, Wordpress, Youtube. More supported platforms: <a href="https://www.sportdata.org/etournament">https://www.sportdata.org/etournament</a> howto.html#four

You can find a video tutorial about how to submit your video url here:

https://www.sportdata.org/etournament\_tutorials.html#five











### Or follow this 8 simple steps:

- 1. Log in with your account
- 2. Select the event on your dashboard
- 3. Click on "Open Matches"
- 4. Click on "My Open Matches" and find the match
- **5.** Click on the upload icon of the match
- 6. Click on "Upload Video URL"
- 7. Provide URL and click on "Test"
- 8. Click on "Submit"

Your video recording must follow certain requirements which are explained in detail here:

https://www.sportdata.org/etournament howto.html

A sample video can be found here: https://www.youtube.com/watch?v=GpbGSSIv 4Y&feature=emb logo

**ATTENTION!** If your video recording does not meet the above-mentioned requirements, you may not be able to compete.

PLEASE DON'T BE HIDE FROM THE CAMERA JUST AFTER SHOWING THE MATCH CODE







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E-KUMITE

E-KIHON



### **6.2. TOURNAMENT SCHEDULE UTC TIME:**

To speed up the process of recording and submitting the videos in our eTournaments we enable the function to upload all needed videos during the registration period. With this simple option you can upload all videos at once, without waiting time for the matches to be called. Deadline to upload all videos expires 48 hours after Publishing of Draws.

### **Important dates (Every day at 21:00 UTC):**

- Monday 11/10/2021: Start of registration period and video upload period
- Saturday 30/10/2021: Publishing of the Match code
- Thursday 18/11/2021: End of registration period and Publishing of Draws.
- Saturday 20/11/2021: End of video upload period
- Sunday 21/11/2021: Start of judging
- Friday 26/11/2021: Announcement of Winners and sending of Certificates, Cash Awards and Discount Vouchers.
- If there will be less competitors than expected, we reserve rights to prolong registration period.











### **6.3. CUSTOM REFERRING SYSTEMS:**

To have more flexibility for twice; competitors and referees; we have decided to proceed several referring systems for each round and each category:

CATEGORY	1 <sup>st</sup> ROUND	2 <sup>nd</sup> ROUND	3 <sup>rd</sup> ROUND	FINAL
PARA KARATE				
E-KATA BEGINNER	VOTE E DEFENE			
E-KUMITE	VOTE <b>5</b> REFEREES			
E-KIHON				
E-KATA INDIVIDUAL	WKF SCORE (TEC/ATH) <b>5</b> REF			
E-KATA TEAM & DUO	SIMPLE SCORE <b>5</b> REF			
& CREATIVITY KATA		SIIVIPLE SCORE 3 REF		

### 6.4. Scoring and Judging

For each competitor in a match (with scoring system) the referees give a score:

- 10 is the highest score. 7.5 is the average score and 5 is the lowest score.
- The highest and the lowest scores are dropped and the rest is added up, forming the total score.
- The competitor with the higher score wins the match and proceeds to the next round.
- In WKF new scoring system, the referees give two scores for each competitor, one for athletic performance (presents **30%** of the final score), and the other for technical performance (presents **70%** of the final score).

(SEE APPENDIX B PAGE 23)







7

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# **6.5. RANKING POINTS SYSTEM:**

RESULT	<b>BASIC POINTS</b>	<b>EVENT FACTOR</b>	TOTAL
1 <sup>st</sup> PLACE	100	3	300
2 <sup>nd</sup> PLACE	70	3	210
3 <sup>rd</sup> PLACE	40	3	120
5 <sup>th</sup> PLACE	30	3	90
7 <sup>th</sup> PLACE	20	3	60
9 <sup>th</sup> PLACE	10	3	30
MATCH WON	10	3	30
PARTICIPATION	5	3	15

**For exemple:** A competitor who won the 1<sup>st</sup> place after 5 matches: (5x3)+(10x5x3)+(100x3)=465

**IMPORTANT:** THIS SYSTEM IS AVAILABLE ONLY FOR THE CATEGORIES THAT ARE ALREADY RANKED BY SPORTDATA SYSTEM.











# 7. Registration:

## 7.1. Athletes

For registration you need a team / club account on our Karate system which can also be used as an individual account.

Users which already have registered a team / club account, please re-use your account. In this case you can also re-use all your competitors profiles.

For teams that have no account yet, please register online and create a new team / club account here: <a href="https://www.sportdata.org/karate/set-online/registrate">https://www.sportdata.org/karate/set-online/registrate</a> registrator main.php?active menu=registration

For registration of competitors please follow these steps:

- Log in with your account
- Check your team data. Please check if the data is correct and up to date
- Enter or update the data of your competitors if necessary.
- In the event calendar search for the eTournament event you want to register for and click on the "Registration" button of the event
- On the registration site you will see the functions to make new entries
- Register your competitors

If you have any questions please check the online help and video tutorials: <a href="https://www.sportdata.org/karate/set-online/faq">https://www.sportdata.org/karate/set-online/faq</a> en.php?active menu=faq







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### 7.2. Referees

Referees will get compensation for their time in accordance to the following table:

	i U			
GROUP OF CATEGORIES	< or = 20 VIDEOS OR 10	< or = 50 VIDEOS OR 25	< or = 100 VIDEOS OR 50	MORE THAN 100 VIDEOS OR
	MATCHES	MATCHES	MATCHES	50 MATCHES
E-KATA PRO CATEGORIES	<b>0,2€</b> per scored <b>VIDEO</b>	8€	15 €	40 €
E-KATA BEGINNER	0.26 per seered match	4.6	756	20.6
CATEGORIES and TEAM	<b>0,2€</b> per scored <b>match</b>	4€	7,5 €	20 €
E-KUMITE CATEGORIES	<b>0,2€</b> per scored <b>match</b>	4€	7,5 €	20 €
E-KIHON CATEGORIES and	<b>0,2€</b> per scored <b>match</b>	4€	7 5 6	20 €
PARA		4€	7,5 €	20 €

If any referee doesn't score more than 4 videos before the deadline of the same round, he will receive the previous level price and he will be replaced by another referee (for example if the referee "A" had reached 134 scored videos and he doesn't score 5 videos in the present round, he will receive only 15 € and he will be replaced by another referee for the rest of the competitions).

For registration you need an eReferee account on our Karate system.

Users which already have registered an eReferee account please re-use your account.

For referees that have no account yet, please register online and create a new eReferee account here:

https://www.sportdata.org/karate/set-online/registrate registrator main.php?active menu=registration&ereferee=true

For registration of referees please follow these steps:

- Log in with your account
- Check your referee profile data. Please check if the data is correct and up to date.











- Make sure a photo is uploaded and update your data if necessary.
- Upload a copy of your passport ID which will be deleted by sportdata support after verification
- In the event calendar search for the eTournament event you want to register for and click on the "Registration" button of the event
- On the registration site you will see the function to make your registration
- Register yourself as an eReferee.

#### 8. PARA KARATE RULES:

MEDICAL CERTIFICATE It is mandatory for all participants to send a medical certificate, disability passport or similar document, confirming a disability that permits them to take part in our Para-categories. Send it to <a href="mailto:okinawa-etws@hotmail.com">okinawa-etws@hotmail.com</a> during registration.

The same Kata can be repeated in a next round.

If the athlete does not show a valid match code at the beginning of the video, he or she will disqualified!











#### 9. KATA RULES:

# 9.1. Criteria for Evaluation

- 1. Technical performance
  - a. Stances
  - b. Techniques
  - c. Transitional movements
  - d. Timing
  - e. Correct breathing
  - f. Focus (KIME)
  - g. Conformance: Consistence in the performance of the KIHON of the style (Ryu-ha) in the kata.
- 2. Athletic performance
  - a. Strength
  - b. Speed
  - c. Balance
- 3. General criteria:
  - Only KATA from the official list can be performed (Appendix A : Kata list);
  - In e-Kata beginner level, only the 5 Heian (SHOTOKAN) and 5 Pinan (Other styles) should be performed, other Kata will not be accepted.











- Different Kata for each round;
- For the categories of beginner, just 2 kata can be done separately for each round;
- For categories (U6 to U12), just 3 kata can be done separately for each round;
- Proper sequence of movement;
- Contraction and expansion of the body;
- Control of Speed and change in the speed of the techniques;
- Power and accuracy in performance of basic techniques (posture, balance, stance and accuracy in reaching the point of target);
- Overall performance and illustration of essential characteristics of the performance;
- Displaying courtesy in attitude, fighting spirit and effort, and correct eye contact;
- Synchronized movements for kata team and kata team duo;

#### **Dress code:**

White Karate Gi and belt that reflect the current level of the competitor, red and blue belts are allowed.

### 9.2. KATA team duo particular rules:

• The team members should bow facing the camera at the beginning and at the end of their performance; The competitors are free to choose their best positions in condition that their bodies must be shown throughout their performance;

### **9.3. KATA CREATIVITY particular rules:**

The competitor should perform his own KATA created by himself, he must not perform a Kata which resembles the already known Katas, and the KATA performed must contain punching and leg techniques and various movements in minimum 30 techniques;







E-KATA

(INDIVIDUAL | TEAM

TEAM DUO | CREATIVITY)

E-KUMITE

E-KIHON



#### **10. KUMITE RULES:**

All participants show a series of their best Kumite techniques to a ball or similar object:

- Min. size of the object 0,2 m
- Object type: ball (or similar) on a pole, rope, a column of the room, parent holding the object, ...
- The target object should have about the same height as the athlete.
- Match time: 30 seconds, The match starts (and ends) with a bow. After 30 seconds the referees will stop their judging, even if the athlete continues the performance.

#### Allowed techniques:

• all Kumite techniques on **JODAN LEVEL** only;

#### Judging criteria:

- Technical quality, precision
- Ability to combine techniques
- Speed/ Strength
- Techniques difficult
- **NO TOUCH** of the target object is allowed. Every touch will result in a reduction of the points by the judge.
- KIAI is voluntary and not part of the scoring criteria.

#### Dress code:

• Karate Gi and belt, protection equipment not mandatory.







E-KATA

(INDIVIDUAL | TEAM

TEAM DUO | CREATIVITY)

E-KUMITE

E-KIHON



#### 11. KIHON RULES:

#### Valid technique:

- 1- Bow and beginning with GEDAN BARAI (KIAI!!!);
- 2- 3x forward oi TSUKI CHUDAN with ZENKUTSU DACHI (without turn);
- 3- 3x backwards AGE UKE with ZENKUTSU DACHI (without turn);
- 4- 3x forward SHUTO UKE with KOKUTSU DACHI (without turn);
- 5- 3x backwards UCHI UKE with KOKUTSU DACHI (without turn);
- 6- 3x forward MAE GERI JODAN (without turn);
- 7- 3x backwards GEDAN BARAI with KIBA DACHI;
- 8- The last one is finished with GIAKU TSUKI with ZENKUTSU DACHI (KIAI!!!).

Criteria for scoring will be the same as with kata. Time is not limited. The beginning and the end of the performance is marked with a bow.

#### **Dress code:**

White Karate Gi and belt that reflect the current level of the competitor, red and blue belts are allowed.





# OKINAWA E-TOURNAMENT WORLD SERIES 2021

E-KATA

(INDIVIDUAL | TEAM
TEAM DUO | CREATIVITY)

E-KUMITE E-KIHON



# 12. Appendix A: Kata List

- 001 Anan
- 002 Anan Dai
- 003 Ananko
- 004 Aoyagi
- 005 Bassai
- 006 Bassai Dai
- 007 Bassai Sho
- 008 Chatanyara Kushanku
- 009 Chibana No Kushanku
- 010 Chinte
- 011 Chinto
- 012 Enpi
- 013 Fukygata Ichi
- 014 Fukygata Ni
- 015 Gankaku
- 016 Garyu
- 017 Gekisai Ichi
- 018 Gekisai Ni
- 019 Gojushiho
- 020 Gojushiho Dai
- 021 Gojushiho Sho
- 022 Hakucho
- 023 Hangetsu
- 024 Haufa
- 025 Heian Shodan

- 026 Heian Nidan
- 027 Heian Sandan
- 028 Heian Yondan
- 029 Heian Godan
- 030 Heiku
- 031 Ishimine Bassai
- 032 Itosu Rohai Shodan
- 033 Itosu Rohai Nidan
- 034 Itosu Rohai Sandan
- 035 Jiin
- 036 Jion
- 037 litte
- 038 Joruku
- 039 Kanchin
- 040 Kanku Dai
- 041 Kanku Sho
- 042 Kanshu
- 043 Kishimoto No Kushanku
- 044 Kousoukun
- 045 Kousoukun Dai
- 046 Kousoukun Sho
- 047 Kururunfa
- 048 Kusanku
- 049 Kyan No Chinto
- 050 Kyan No Wanshu

- 051 Matsukaze
- 052 Matsumura Bassai
- 053 Matsumura Rohai
- 054 Meikyo
- 055 Myojo
- 056 Naifanchin Shodan
- 057 Naifanchin Nidan
- 058 Naifanchin Sandan
- 059 Naihanchi
- 060 Nijushiho
- 061 Nipaipo
- 062 Niseishi
- 063 Ohan
- 064 Ohan Dai
- 065 Oyadomari No Passai
- 066 Pachu
- 067 Paiku
- 068 Papuren
- 069 Passai
- 070 Pinan Shodan
- 071 Pinan Nidan
- 072 Pinan Sandan
- 073 Pinan Yondan
- 074 Pinan Godan
- 075 Rohai
- 076 Saifa

- 077 Sanchin
- 078 Sansai
- 079 Sanseiru
- 080 Sanseru
- 081 Seichin
- 082 Seienchin
- 083 Seipai
- 084 Seirvu
- 085 Seishan
- 086 Seisan
- 087 Shiho Kousoukun
- 088 Shinpa
- 089 Shinsei
- 090 Shisochin
- 091 Sochin
- 092 Suparinpei
- 093 Tekki Shodan
- 094 Tekki Nidan
- 095 Tekki Sandan
- 096 Tensho
- 097 Tomari Bassai
- 098 Unshu
- 099 Unsu
- 100 Useishi
- 101 Wankan
- 102 Wanshu











# 13. Appendix B: NEW SCORING

Disqualification	0.0
Weak Performance	5.0 - 5.2 - 5.4 - 5.6 - 5.8
<b>Acceptable Performance</b>	6.0 - 6.2 - 6.4 - 6.6 - 6.8
<b>Good Performance</b>	7.0 - 7.2 - 7.4 - 7.6 - 7.8
Very good Performance	8.0 - 8.2 - 8.4 - 8.6 - 8.8
<b>Excellent Performance</b>	9.0 - 9.2 - 9.4 - 9.6 - 9.8
Perfect Performance	10.0







7



E-KIHON



# **Contact & Support:**

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